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Algorithm for payoff calculation for option trading strategies using vector terminology

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Abstract

The aim of this paper is to develop an algorithm for calculating and plotting payoff of option strategies for a portfolio of path independent vanilla and exotic options. A general algorithm for calculating the vector matrix for any arbitrary combination strategy is also developed for some of the commonly option trading strategies.

1.0 Introduction

Hull [1] discusses the payoffs for long and short positions in Call and Put options by using algebraic techniques. J.S. Chaput & L.H. Ederington [3] , Natenberg[2] and Hull[1] contain the bibliographies and survey of literature on the theoretical background of option strategies for path independent vanilla and exotic options such as European , Bermuda , Forward Start , Digital/Binary and Quanto options. There are various open source option strategy calculators like “Option” [4] that only rely on algebraic analytical and graph superposition techniques to plot graphs for overall profit/loss. We in this paper develop an algorithm using vector terminology to plot final profit/loss graph of various option strategies.

2.1 Option strategies using vector notation

For a spot price S_T at time T and a strike price K , the payoff for a long position in call option is given by $\text{Max}(S_T - K, 0)$ and the payoff is $\text{Min}(S_T - K, 0)$ for the short position in the call option. Similarly the payoff for a long position in put is $\text{Max}(K - S_T, 0)$ whereas it is $\text{Min}(S_T - K, 0)$ for a short position in the put option. We can represent a vector payoff matrix for any option strategy as a $2 \times N$ matrix.

Vector	V_1	V_2	V_n
Strike Price	K_1	K_2	K_n

In the above matrix the strike prices K_1, K_2, \dots, K_n for combination of options are in the ascending order, i.e., $K_1 < K_2 < \dots < K_n$. The vector V_i can be interpreted as slope of the payoff graph of option strategy. By default the smallest strike price is always taken to be zero i.e. $K_1 = 0$. The vector is always an integer in the interval $(-\infty, \infty)$. We can interpret the above matrix in terms of slope of the profit/loss curve obtained for option strategies.

$$\text{slope} = \begin{cases} V_i, & \text{for } K_i < K < K_{i+1} \text{ and } i < n \\ V_i, & \text{for } K > K_i \text{ and } i = n \end{cases}$$

Vector matrix for long and short position is given by

Long Position				Short Position			
V_1	V_2	V_n	$-V_1$	$-V_2$	$-V_n$
K_1	K_2	K_n	K_1	K_2	K_n

Using the above vector notation we can represent long and short position in call option as under

Long call		Short Call	
0	+1	0	-1
0	K_1	0	K_1

For long position in call, profit/loss curve has two slopes 0 and +1 whereas for a short position the slope of profit/loss curve has two slopes 0 and -1.

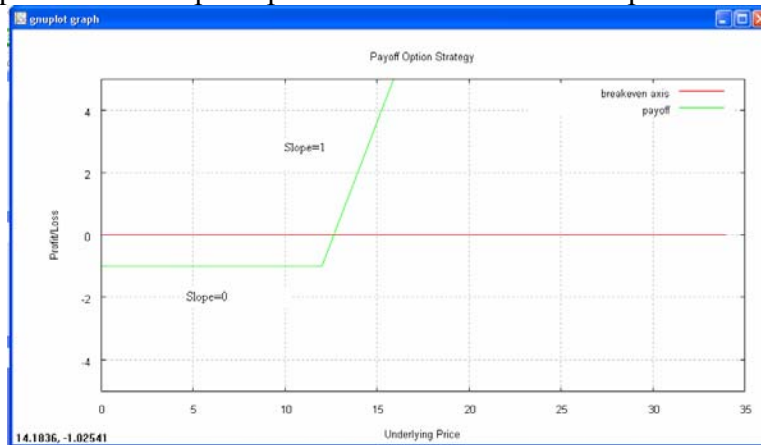


Figure 1: Long Position in Call Option

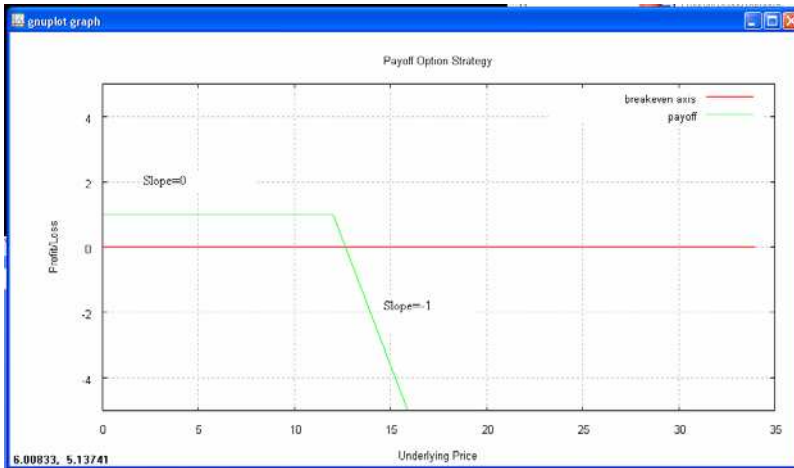


Figure 2: Short position in Call Option

Similarly, the vector matrix for long and short position in put options are:

Long Put

-1	0
0	K_1

Short Put

+1	0
0	K_1

For long position in stock, the slope of profit/loss curve is +1 and strike price is assumed to be zero whereas for short position in stock, the slope of profit/loss curve is -1 and strike price is assumed to be zero. The vector matrix notation is given as:

Long Stock

+1
0

Short Stock

-1
0

When we trade in n units of options using a particular option strategy, the entire vector row is multiplied by n .

$n \cdot V_1$	$n \cdot V_2$	$n \cdot V_n$
K_1	K_2	K_n

The data set for a portfolio using n option strategies can be represented as

Strategy 1

V_{11}	V_{12}
K_{11}	K_{12}

Strategy 2

V_{21}	V_{22}
K_{21}	K_{22}

...

...

...

Strategy i

V_{i1}	V_{i2}	V_{ij}
K_{i1}	K_{i2}	K_{ij}

....

....

....

Strategy n

V_{n1}	V_{n2}	...	V_{nm}
K_{n1}	K_{n2}	K_{nm}

Note that the number of columns in each option strategy can be different. We can use the above derived vector matrices to form profit/loss function for any combination of option strategies using the following algorithm:

Algorithm

To plot the overall payoff strategy we need the initial Y intercept of the strategy apart from the resultant vector matrix. This Y intercept can be calculated using matrices of length greater than one using the formula

$$Y_{int} = \sum (-1 * \text{Vector}(A[j]) * \text{Strike_price}(A[j+1]))$$

$$Y_{int} = Y_{int} + \text{Net_Premium_Paid}$$

Step 1

```
For I ← 1 to no_of_options
    For j ← 1 to length_of_option_matrix
        Insert A[j] in Result_matrix in sorted increasing order on
        the basis of Strike_price(A[j]).
```

Step 2

```
For k ← 1 to length_of_Result_matrix
    Vector(B[k])=0
    For I ← 1 to no_of_options
        For j ← 1 to length_of_option_matrix
            If Strike_price(B[k]) = Strike_price(A[j])
                Vector(B[k]) = Vector(B[k])+ Vector(A[j])
            ElseIf j < length_of_option_matrix
                If Strike_price(A[j]) < Strike_price(B[k]) <
                Strike_price(A[j+1])
                    Vector(B[k]) = Vector(B[k])+ Vector(A[j])
            Else
                Vector(B[k]) = Vector(B[k])+ Vector(A[j])
```

Step 3

```
For I ← 1 to no_of_options
    j=1
    If length_of_option_matrix > 1
        Yint = Yint + -1 * Vector(A[j]) * Strike_price(A[j+1])
Yint = Yint + NetPremium
```

Step 4

```
For k ← 1 to length_of_Result_matrix - 1
    Plot line with slope Vector(B[k]) & Y Intercept Yint
    between points Strike_price(B[k]) & Strike_price(B[k+1])
    ypoint=Vector(B[k])*( Strike_price(B[k+1]) - Strike_price(B[k]) )
    + Yint
    Yint = ypoint - Vector(B[k+1])* Strike_price(B[k+1])
k = length_of_Result_matrix
Plot line with slope Vector(B[k]) between points Strike_price(B[k]) &
infinity
```

The source code for the above algorithm is written and implemented on VC++.Net 2005 using open source graph plotting utility Gnuplot.

Illustration 1: An investor buys \$3 put with strike price \$35 and sells for \$1 a put with a strike price of \$30.

(Example 10.2, page 224 given in Hull [1])

The above data can be represented as

Buy Put	+	Sell Put	=	Payoff(Bear Spread)														
<table border="1" style="border-collapse: collapse; width: 100px; height: 20px;"> <tr><td style="width: 50px; text-align: center;">-1</td><td style="width: 50px; text-align: center;">0</td></tr> <tr><td style="width: 50px; text-align: center;">0</td><td style="width: 50px; text-align: center;">35</td></tr> </table>	-1	0	0	35		<table border="1" style="border-collapse: collapse; width: 100px; height: 20px;"> <tr><td style="width: 50px; text-align: center;">+1</td><td style="width: 50px; text-align: center;">0</td></tr> <tr><td style="width: 50px; text-align: center;">0</td><td style="width: 50px; text-align: center;">30</td></tr> </table>	+1	0	0	30		<table border="1" style="border-collapse: collapse; width: 150px; height: 20px;"> <tr><td style="width: 50px; text-align: center;">0</td><td style="width: 50px; text-align: center;">-1</td><td style="width: 50px; text-align: center;">0</td></tr> <tr><td style="width: 50px; text-align: center;">0</td><td style="width: 50px; text-align: center;">30</td><td style="width: 50px; text-align: center;">35</td></tr> </table>	0	-1	0	0	30	35
-1	0																	
0	35																	
+1	0																	
0	30																	
0	-1	0																
0	30	35																

Initial Y intercept is $-1*(-1*35) + -1*(1*30) - 3 + 1 = 35 - 30 - 3 + 1 = 3$

One can use the following form to input the data of his/her option strategy:

The screenshot shows a window titled "Form1" with a blue title bar and standard Windows window controls. The form has a light beige background and contains the following elements:

- Radio buttons for strategy selection: BuyStock, SellStock, Buy Call Option, Sell Call Option, Buy Put Option (selected), and Sell Put Option.
- Input fields for: No Of Units (value: 1), Stock Price (value: 0.0), Strike Price (value: 35), and Premium (value: 3).
- Buttons: "Add To Portfolio" and "Plot".
- A "Profit/Loss at Price" input field (value: 0.0) and a "Show PayOff" button.

Figure 3: Input Screen

The following is the output of the final payoff of combination of option strategy in vector notation as discussed above.

The screenshot shows a small dialog box with a blue title bar and a close button. The text inside reads:

```

Vector PayOffMatrix
0    -1    0
0    30   35
    
```

Below the text is an "OK" button.

Figure 4: Vector Payoff Matrix

The algorithm gives the following resultant profit/loss graph of the above combination of option strategies in the form of a bear put spread.

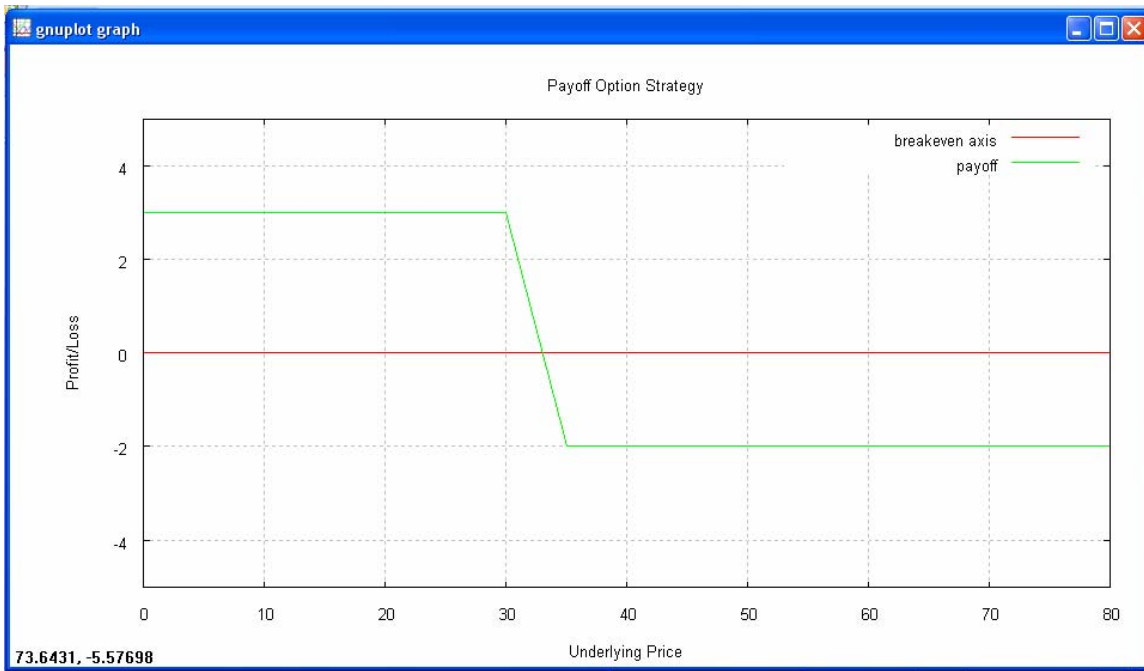


Figure 5: Payoff Graph

The loss is \$2 if stock price is above \$35 and the profit is \$3 if stock price below \$30.

2.2 Some More Complex Strategies

The following are the vector matrices for some of the commonly traded strategies:

Long Combo

$(0 < K_1 < K_2)$

Sell Put

+1	0
0	K_1

+

Buy Call

0	+1
0	K_2

=

Long Combo

+1	0	+1
0	K_1	K_2

Long Straddle

Buy Put

-1	0
0	K_1

+

Buy Call

0	+1
0	K_1

=

Long Straddle

-1	+1
0	K_1

Short Straddle

The vector matrix of short straddle is negative of that of long straddle

+1	-1
0	K_1

Strip

Buy call	
0	+1
0	K_1

+

Buy 2 puts	
-2	0
0	K_1

=

Strip	
-2	+1
0	K_1

Strap

Buy 2 calls	
0	+2
0	K_1

+

Buy put	
-1	0
0	K_1

=

Strap	
-1	+2
0	K_1

Long Strangle
($0 < K_1 < K_2$)

Buy put	
-1	0
0	K_1

+

Buy call	
0	+1
0	K_2

=

Long Strangle		
-1	0	+1
0	K_1	K_2

Short Strangle
The vector matrix of short strangle is negative of that of short strangle. ($0 < K_1 < K_2$)

+1	0	-1
0	K_1	K_2

Collar
($0 < K_1 < K_2$)

Long Stock	
+1	
0	

+

Buy Put	
-1	0
0	K_1

+

Sell call	
0	-1
0	K_2

=

Collar		
0	+1	0
0	K_1	K_2

Box Spread
($0 < K_1 < K_2$)

Buy Call	
0	+1
0	K_1

+

Sell call	
0	-1
0	K_2

+

Sell Put	
+1	0
0	K_1

+

Buy Put	
-1	0
0	K_2

=

Box Spread		
0	0	0
0	K_1	K_2

Long Call Butterfly
($0 < K_1 < K_2 < K_3$)

Buy Call	
0	+1
0	K_1

+

Sell 2 call	
0	-2
0	K_2

+

Buy Call	
0	+1
0	K_3

=

Long Call Butterfly			
0	+1	-1	0
0	K_1	K_2	K_3

Short Call Butterfly

The vector matrix of short call butterfly is negative of that of long call butterfly ($0 < K_1 < K_2 < K_3$)

0	-1	+1	0
0	K_1	K_2	K_3

Long Call Condor

($0 < K_1 < K_2 < K_3 < K_4$)

Buy Call	+	Sell call	+	Sell Call	+	Buy Call
0	+	0	+	0	+	0
0	+	-1	+	-1	+	+1
0	+	K_1	+	K_2	+	K_3
0	+	K_1	+	K_2	+	K_3
0	+	K_1	+	K_2	+	K_3
0	+	K_1	+	K_2	+	K_3
0	+	K_1	+	K_2	+	K_3
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0	+	K_1	+	K_2	+	K_3
0	+	K_1	+	K_2	+	K_3
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0	+	K_1	+	K_2	+	K_3

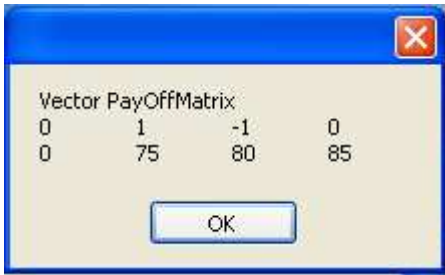


Figure 7: Vector Payoff Matrix

The profit /loss when stock price is at maturity is

Stock Price(\$)	Profit/Loss(\$)
65	-1
68	-1
73	-1
78	2
83	1

References

- [1] Hull, J.C.(2009) *Options, Futures, and Other Derivatives* ,Prentice Hall .
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